

## 2020 Merit Badge Schedule

<b>Eagles Nest</b>	<b>9am</b>	<b>10am</b>	<b>11am</b>	<b>1pm</b>	<b>2pm</b>	<b>3pm</b>	<b>4pm</b>
Citizenship in the Nation	9:00 - 10:30						3:30 - 5:00
Cooking					2:00 - 6:00		
Communications		10:30 - 12:00			2:00 - 3:30		

<b>Handicraft</b>	<b>9am</b>	<b>10am</b>	<b>11am</b>	<b>1pm</b>	<b>2pm</b>	<b>3pm</b>	<b>4pm</b>
Art	9:00 - 10:00						4:00 - 5:00
Basketry			11:00 - 12:00		2:00 - 3:00		
Chess			11:00 - 12:00				4:00 - 5:00
Game Design						3:00 - 4:00	
Leatherwork						3:00 - 4:00	4:00 - 5:00
Indian Lore					2:00 - 3:00		
Movie Making	9:00 - 10:00					3:00 - 4:00	
Photography		10:00 - 11:00			2:00 - 3:00		
Wood Carving	9:00 - 10:30	10:30 - 12:00					

<b>Ecocon</b>	<b>9am</b>	<b>10am</b>	<b>11am</b>	<b>1pm</b>	<b>2pm</b>	<b>3pm</b>	<b>4pm</b>
Archaeology	9:00 - 10:00					3:00 - 4:00	
Astronomy							4:00 - 5:00
Environmental Science	9:00 - 10:30						3:30 - 5:00
Geology					2:00 - 3:00		
Sustainability		10:30 - 12:00					
Mammal Study						3:00 - 4:00	
Nature	9:00 - 10:00				2:00 - 3:00		
Plant Science		10:00 - 11:00					4:00 - 5:00
Space Exploration			11:00 - 12:00		2:00 - 3:00		

<b>Trailblazers</b>	<b>9am</b>	<b>10am</b>	<b>11am</b>	<b>1pm</b>	<b>2pm</b>	<b>3pm</b>	<b>4pm</b>
Group Schedule	9:00 - 12:00						4:00 - 5:00

<b>Outdoor Skills</b>	<b>9am</b>	<b>10am</b>	<b>11am</b>	<b>1pm</b>	<b>2pm</b>	<b>3pm</b>	<b>4pm</b>
Camping	9:00 - 10:30						3:30 - 5:00
Emergency Preparedness		10:30 - 12:00					3:30 - 5:00
Exploration		10:30 - 12:00					3:30 - 5:00
Metalwork		10:30 - 12:00			2:00 - 3:30		3:30 - 5:00
Orienteering					2:00 - 3:00		
Pioneering					2:00 - 3:30		
Thunder Scape	9:00 - 12:00				2:00 - 5:00		
Signs, Signals, and Codes	9:00 - 10:00				2:00 - 3:00		
Wilderness Survival	9:00 - 10:00	10:00 - 11:00					

SPS&MP = Scouting Pistol safety and Marksmanship Program  
Merit badge schedule subject to change based on 2020 merit badge updates

## 2020 Merit Badge Schedule

<b>COPE and Climbing</b>	<b>9am</b>	<b>10am</b>	<b>11am</b>	<b>1pm</b>	<b>2pm</b>	<b>3pm</b>	<b>4pm</b>
Climbing					2:00 - 3:30	3:30 - 5:00	
C.O.P.E.	9:00 - 12:00						

<b>Shooting Sports</b>	<b>9am</b>	<b>10am</b>	<b>11am</b>	<b>1pm</b>	<b>2pm</b>	<b>3pm</b>	<b>4pm</b>
Archery	9:00 - 10:30	10:30 - 12:00			2:00 - 3:30	OPEN SHOOT	
Cowboy Action Shooting						3:00 - 4:00	4:00 - 5:00
SPS&MP Semi-Auto	9:00 - 11:00						
SPS&MP Revolver				1:00 - 3:00			
Rifle	9:00 - 10:30	10:30 - 12:00			2:00 - 3:30	OPEN SHOOT	
Shotgun	9:00 - 10:30	10:30 - 12:00					

<b>Pool</b>	<b>9am</b>	<b>10am</b>	<b>11am</b>	<b>1pm</b>	<b>2pm</b>	<b>3pm</b>	<b>4pm</b>
First Aid					2:00 - 3:30		
Instructional Swim	9:00 - 10:00	10:00 - 11:00					
Lifesaving	9:00 - 10:30	10:30 - 12:00					
Open Swim					2:00 - 4:00		
Snorkeling			11:00 - 12:00				
Swimming	9:00 - 10:00	10:00 - 11:00					
	<b>6pm</b>	<b>7pm</b>	<b>8pm</b>				
Scuba (One night)		6:30 - 8:30					

<b>Waterfront</b>	<b>9am</b>	<b>10am</b>	<b>11am</b>	<b>1pm</b>	<b>2pm</b>	<b>3pm</b>	<b>4pm</b>
Canoeing	9:00 - 10:30	10:30 - 12:00			2:00 - 3:30		
Kayaking	9:00 - 10:30	10:30 - 12:00			2:00 - 3:30		
Rowing							3:30 - 5:00
Open Boating							3:30 - 5:00

<b>Trainings</b>	<b>9am</b>	<b>10am</b>	<b>11am</b>	<b>1pm</b>	<b>2pm</b>	<b>3pm</b>	<b>4pm</b>
Safe Swim Defense and Safety Afloat					Monday 2:00 - 2:45		
Climb on Safely			Tuesday 11:00 - 11:45				
Scoutmaster Specifics					Tuesday & Wednesday 2:00 - 5:00		
Leave No Trace			Friday 11:00 - 11:45				

Merit badge schedule subject to change based on 2020 merit badge updates

# LOUD THUNDER MERIT BADGE GUIDE

<b>Merit Badge</b>	<b>Level</b>	<b>Fee or Prerequisite</b>	<b>Requirements that can't be completed at camp</b>	<b>Class Size Limits</b>
Archaeology	Beginner			20
Archery+	Intermediate	\$10		16
Art	Beginner	\$5		20
Astronomy	Intermediate			20
Basketry	Beginner	\$8		15
Camping (E)	Intermediate		8, 9	20
Canoeing+	Intermediate	Swimmer Classification and encouraged to have Swimming merit badge		10
Chess	Intermediate			20
Citizenship in the Nation (E)+	Intermediate			12
Climbing+	Intermediate			10
Communication (E)+*	Intermediate		8 can only be done by helping to plan and participate in Tuesday worship or Friday campfire	10
Cooking (E)+*	Advanced	\$5	Must complete and bring the Cooking workbook to class	8
COPE* (Not a merit badge)	Advanced	Must be 13+		18
Cowboy Action Shooting+* (Not a merit badge)	Special	\$10	Requires parent permission (see resources)	10
Emergency Preparedness (E)	Advanced		2c, 8c	20
Environmental Science (E)	Intermediate		4	20
Exploration	Intermediate			15
First Aid (E)	Intermediate			20
Game Design	Beginner			20
Geology	Beginner			20
Indian Lore	Beginner	\$8		20
Kayaking+	Intermediate			10
Leatherwork	Beginner	\$10		15
Lifesaving (E)	Advanced	Swimmer Classification and encouraged to have Swimming merit badge		10

Prerequisites and fees subject to change based on 2020 merit badge updates

# LOUD THUNDER MERIT BADGE GUIDE

Merit Badge	Level	Fee or Prerequisite	Requirements that can't be completed at camp	Class Size Limits
Mammal Study	Beginner			20
Metalworking+*	Advanced	\$10 Must have non synthetic long pants and closed toed shoes		6
Movie Making	Beginner			20
Nature	Beginner			20
Orienteering	Intermediate			20
Pioneering	Intermediate			15
SPS&MP Semi-Auto+* (Not a merit badge)	Special	\$10 Minimum age 14	Requires parent permission (see resources)	12
Photography+	Beginner	\$10	1b	12
Plant Science	Beginner			20
SPS&MP Revolver+* (Not a merit badge)	Special	\$10		8
Rifle+	Intermediate	\$10		12
Scuba+*	Intermediate	\$20		6
Shotgun+*	Advanced	\$20		10
Signs, Signals & Codes	Intermediate			20
Snorkeling+ (Not a merit badge)	Intermediate			6
Space Exploration	Beginner	\$6		20
Sustainability	Advanced		Water a, Food a, Stuff a, 5a	20
Swimming (E)	Beginner	Swimmer Classification		20
Thunder Scape +*	Advanced	\$10 Must have non synthetic long pants, closed toed shoes, and be 13+		10
Wilderness Survival	Advanced			20
Wood Carving+	Intermediate	\$4		10

Prerequisites and fees subject to change based on 2020 merit badge updates

### Key:

+ **Strict Class Size due to equipment or safety reasons or merit badge requirements**

\* **Not available for first year camper**

(E) **Required for Eagle**

**SPS&MP =Scouting Pistol Safety & Marksmanship Program**

### AGE GUIDELINES:

**Beginner: Recommended minimum age of 11 or first year camper**

**Intermediate: Recommended minimum age of 12 or second year camper**

**Advanced: Recommended minimum age of 13 or third year camper**

**Special: Required minimum age of 14**